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Construction of sports functional fitness training system based on a data-driven health decision support system

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Abstract: The Internet of Things (IoT) paradigm is employed in different sports-related activities for health monitoring and performance assessments. Athlete training based on physical activities and observation is performed using IoT devices and computing systems. Clinical Decision Support (CDS) aims to improve health and health care by providing doctors, employees, patients, or other persons with knowledge and information tailored to each individual's needs at the right moment. The state of being physically ready to do the actions required by a particular activity (usually a sport). Sports-specific skills that can only be mastered via repeated practice. The problem of consistent performance index management is limited due to large data validations. This article introduces a Reliable Index Assessment Technique (RIAT) for evaluating athlete performances. The physical attributes, such as oxygen level, stamina, tiredness, completion time, speed, etc., are observed using wearable sensors. The observed signals are processed for their appropriate declinations and stagnancy during the training sessions. The training index is constructed based on the declinations and stagnancy identified through an intense federated learning paradigm. This index assessment relies on multilevel training updates to prevent performance assessment inconsistencies. The index construction is made from the multilevel assessment using federated learning updates. This update is validated using the previous index and the currently observed inferences for preventing computation errors. Therefore, the distributed training data is accessed and updated for global indexing through the IoT elements. This technique achieves high precision, an assessment rate under measured computation time, and fewer errors.

Keywords: athlete data; federated learning; IoT; training index

1. Introduction

The Internet of Things (IoT) is a technology that connects objects using software and wireless sensors. IoT improves the communication process among users, enhancing an application's efficiency. IoT is commonly used in various fields to exchange data from one user to another [1]. IoT occurs via a high-speed internet connection that lowers latency computation and searching process. Athlete training needs various methods to process data, which is used for further analysis. Athletes' training data are collected and stored securely [2]. Data observation identifies or detects an athlete's weaknesses and strengths for providing an appropriate data set for upcoming training sessions. Athletes' training data contain details such as name, stamina, mental state, physical fitness, and health condition [3]. IoT-based data observation process simplifies the identifying procedure and boosts the system's performance. IoT-based devices are primarily used in the athlete training process to capture and record details about athletes' performance and workouts. Wearable

devices are given to each athlete, offering a concrete data collection for observational purposes [4]. Strength training, stretching, core work, and aerobic activity are part of something. This includes counseling on dietary matters and training for the mind. Sports training is designed to improve one's abilities in a particular sport [5].

The physical training index or physical fitness index (PFI) is a process that assesses the efficiency and strength of a person. PFI is a crucial task to perform in every athlete's training session. Athlete observation data is employed used to provide the relevant information for the calculation and evaluation [6]. The capability and activity rate of the athlete's measures PFI. PFI improves the development process in sports that reduces the sickness level of athletes. Athlete observation data provide various details about them under different training sessions. The PFI is a vital indicator of the subject's cardiopulmonary health. Recovery time after exercise is a solid indicator of overall fitness and the capacity to bounce back from physical exertion [7]. Details such as performance rate, strengths, weakness, physical state, endurance, mental state, skills, injuries, and health condition of athletes are observed. The physical training index rate is calculated based on athlete-observed data that reduces a measure of how long it takes to do a search and analyze the results [8]. Most of the information utilized comes from athlete observations for the physical training index development process that enhances the capabilities of athletes. A physical training index is developed by analyzing the given data set and providing a solution to improve the athlete's training [9]. PFI is calculated based on an athlete's training time and break time. Physical training index levels are enhanced by performing certain operations and functions. Development operations are evaluated based on athlete-observed data that boosts analysis precision [10].

Many different sectors have turned to machine learning (ML) methods as a means of increasing the reliability of their forecasting, surveillance, and analytical capabilities. Machine learning methods are the superset of artificial intelligence (AI) mainly used for software applications. Machine learning may improve healthcare diagnostics by analyzing medical records and photos using ML-enabled software. Machine learning algorithms, for instance, may be trained to recognize patterns and provide accurate illness predictions [11]. Statistical analysis is performed using ML methods processes in various fields. ML technique uses specific approaches and algorithms to perform the data analysis process. Analysis of index data is a method for selecting relevant information from a database [12]. The index is the code or number given to a particular collection of data, and the index represents the actual name of the data. Index data analysis is a complex application that needs an accurate data set for the analysis process [13]. A convolutional neural network (CNN) is an ML technique commonly used in index data analysis. CNN finds out the index that is needed for the purpose of examination. CNN improves detection accuracy and simultaneously decreasing computation time and power consumption. In analyzing index data, a support vector machine (SVM) is utilized to combine the information with a predefined database. Investigate further to unearth the actual data index needed for the analysis process [14]. Sports participation is a great way to maintain weight or decrease body fat percentage. Sports participation is a great way to

improve health and acquire new abilities. Depression and anxiety may be overcome with the aid of sports. CNN pushes and make progress in sports [15].

2. Related works

Guo et al. [16] introduced a physical fitness evaluation model based on a machine learning (ML) approach for wearable running monitoring systems. Bayesian hyperparameter optimization is used here to perform the feature selection process in a monitoring system. Feature selection finds out the essential features of the fitness evaluation process. Xiao et al. [17] proposed a field-programmable gate array (FPGA) based data monitoring process for a physical athlete training system. The proposed method finds out the fitness level of athletes and produces an optimal set of data for the other analysis process. Huifeng et al. [18] introduced a wearable sensor-based Internet of Things (WS-IoT) for a health monitoring system. IoT provides better communication services for the user, reducing the communication process's risk factors. Wearable tracking devices are used in a health monitoring system providing a suitable dataset for statistical examination. Wang et al. [19] proposed a new method for the physical education system supplying a data set that may be used in statistical analysis. Jiang et al. [20] introduced a logistic tracking programmable (LTP) algorithm based on the Internet of Things (IoT) for the education system. Deng et al. [21] proposed a wireless sensor-based real-time monitoring device for use in athletic preparation. Identifying and categorizing objects are two of the primary applications of the suggested technology. Farrokhi et al. [22] introduced a new fitness framework in the context of a healthcare monitoring system. Humans employ a wireless sensor network (WSN) to keep track of athletes' workouts and collect data useful for identifying their level of fitness. Zadeh et al. [23] proposed prediction hardware that may be worn on the body. By keeping an eye on their vitals, injuries to athletes may be identified with the help of the suggested approach. An athlete's body mass index (BMI) and their results give useful information for making predictions. Bhatia et al. [24] introduced a decision-making mechanism based on the IoT for evaluating sportsmen's and women's performances. Connor et al. [25] proposed a training program for athletes based on artificial intelligence (AI). After training on the training data, the suggested technique then uses the gathered data to identify meaningful patterns. To then identify optimization issues raised by the computational procedure, statistical analysis is carried out here.

Wang et al. [26] proposed a new evaluation method based on a physiological index monitoring system for the athlete training process. Predicting optimization issues that lead to harm during analysis is done with the use of machine learning (ML). Rathore et al. [27] introduced neuro-fuzzy analytics for athlete development (NeuroFATH). The machine learning strategy is used to make better decisions and more accurate predictions. Predicting the athlete's performance rate and supplying the necessary data for further study are the primary functions of NeuroFATH. Wei et al. [28] proposed an expert system is built using the HCI capabilities of AI technology, and students are provided with a cognitive model of self-help navigation and hypertext navigation so that they may more efficiently learn the necessary theoretical concepts and apply them throughout the training process. Yu et al. [29]

proposed the autism spectrum tends to have lower than average levels of physical activity and tolerance, worse than average motor abilities, and poorer overall physical health Autistic Disorders (ASD). Make the hypothesis that children with ASD have significant challenges to participating in group physical activities due to issues with social interaction and communication. However, these program often only focus on one activity, which may not appeal to the diverse interests of children with ASD, despite previous studies showing that exercise intervention improves motor skills and behavioural outcomes in children with ASD. In this procedure, a multidisciplinary team will develop a protocol for educating frontline healthcare professionals to administer and deliver a game-based fitness training program (pediatrics, physical education, and psychology) and then validated.

3. Proposed technique

Individuals' sporting activities are being tracked their health issues and performance assessments by utilizing wearable sensors. These wearable sensors are equipped with devices that monitor the individuals, and their performance is assessed. These observed data are subjected to dynamic nature, which varies with time and environmental conditions [30]. For efficient data aggregation from the individual's technology, such as the Internet of things, the reliable index assessment technique is being considered for the proposed method. The proposed approach is illustrated in **Figure 1**.

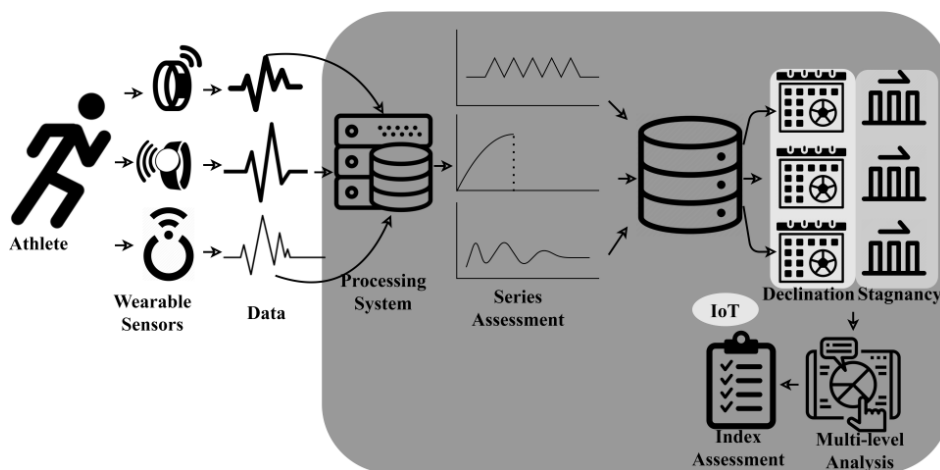


Figure 1. Proposed technique.

The athlete is monitored using wearable sensors for handling different data series. Depending on time and movements (physical activity), the processing system classifies the data as discrete or functional. From the series assessment, data declination or stagnancy is identified. Data declination refers to the unavailable/unused data in a specific series, whereas stagnancy refers to the unprocessed data due to cumulative multilevel observations [31]. The multilevel endorses the first to find action exhibited by the athlete (Refer to **Figure 1**). Internet of Things (IoT) devices were used for training because physiological factors, including oxygen levels, stamina, speed, and weariness are vital for performance evaluation. They chose wearable sensors including gyroscopes, accelerometers, heart rate monitors, and

pulse oximeters for their real-time accuracy and reliability. These devices were used to measure training utilising physiological data properly. A varied group of athletes with different body types, skill levels, and training conditions were included to ensure data representation. Data was collected from several IoT devices across numerous sessions and scenarios to ensure the training index encompassed a range of performance circumstances. The federated learning framework's ability to include remote data while protecting privacy allowed continual performance index changes without data centralisation. The technique ensured data variety and inclusivity, making the performance evaluation more accurate and credible.

3.1. Data aggregation

The data from the individuals who perform physical activity, namely, different forms of sports, are being monitored for their physiological changes and to assess the performance of the individuals during different postures to avoid the occurrences of getting injuries. The information of the individuals includes: running, jogging, walking, swimming, sitting, and standing. From this information, the fitness levels of the individuals are aggregated. This enables real-time monitoring and assessment of individuals according to their physical activity on a timely basis [32]. The obtained signals from wearable sensors are calculated daily, as shown in Equation (1).

$$D = q \times \left[\sum_{p=1}^{p=\alpha} \frac{\omega + \nu}{\eta} \right] \quad (1)$$

From the above Equation (1), the initial and the final movement of the physical activity is calculated and denoted as D , α . The time is represented as and the physical activity by the individual is designated as ω . The time for the individual to relax after the workout is denoted as ν . The total time required to complete the physical activity is represented as η . The individuals are monitored for physical activity with the start time as per Equation (1). From the physical activity, the abnormalities of the individuals are obtained by tracking the movement of the individual, as shown in Equation (2).

$$\beta_{\eta} = \frac{1}{\beta_p - \beta_{p-1}} \times \prod_{f_a=1}^{\eta_{\beta}} \left[f_a - \frac{\alpha}{t_0} \right] \quad (2)$$

The above Equation (2) shows the movement of the individuals based on physical activity, which is represented as β . f_a is the speed and are the samples obtained during physical activity, represents different movements by the individuals during physical activity. With the data obtained from the sensors during the physical activity of the individual, the individuals are organized into normal individuals and abnormal individuals based on the conditions, which are as shown in Equation (3).

$$\chi = \eta \times (\omega + \nu), \varphi + \beta_{\eta} \quad (3)$$

In the above Equation (3), the performance of the individuals based on movements is assessed, where the represents the sensor and denotes the input information from the sensors. From the above equations, the conditions are laid for the assessment of the individuals as shown in Equations (4) and (5).

$$\chi = \eta \times (\omega + \nu), \varphi + \beta_{\eta} < 1 \quad (4)$$

Equation (4) considers the individuals' physical activity and relaxation time; the input data and the movement are monitored for different periods. From the above Equation (4), the individuals based on physical activity are considered less likely to be injured.

$$\chi = \eta \times (\omega + \nu), \varphi + \beta_{\eta} > 1 \quad (5)$$

Equation (5) denotes that individuals who perform physical activity are more prone to experience strain and injury. Based on Equations (3)–(5), the data observation for different D processes is presented in **Figure 2**.

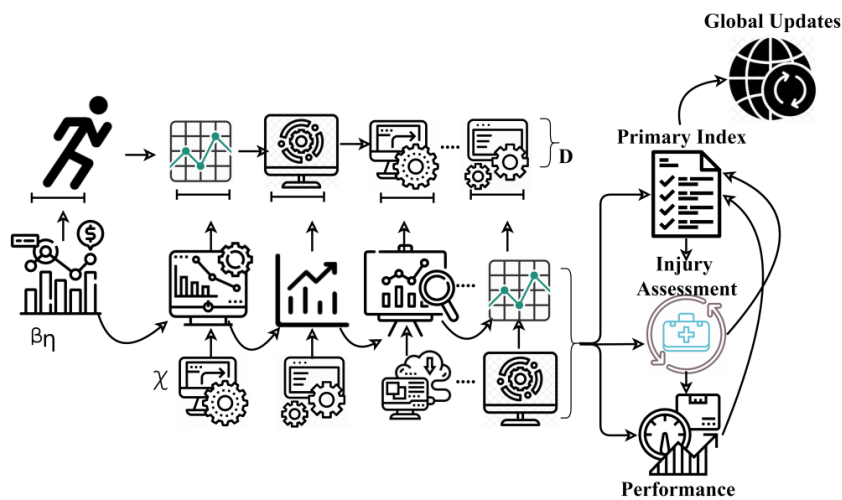


Figure 2. Data observation-based on different D .

Internet of Things devices dominate the diagram of athlete data collection during activity. Afterwards, several methods were used to examine and present this data. IoT sensors continuously monitor motion, speed, and physiological data to update and evaluate the system. IoT capabilities contribute to the core index and provide real-time athlete performance monitoring. With sensor data, injuries are analysed and global performance metrics are updated. The analysis is based on D observed under different time sessions. The input β_{η} is classified for χ for generating a primary index. This index is modified further for injury assessment and performance validation. Post to this process, the primary index is modified based on the global update for improving the assessment precision (**Figure 2**). To frame the aggregated data from the individuals, a time-based organization of data considering the physical activity and movement is processed as shown in Equations (6) and (7)

$$p_{\beta} = q + \alpha \times \left\{ \prod_{f_a=1}^{\eta_{\beta}} \left[f_a - \frac{\alpha}{t_0} \right] + \varphi + \beta_{\eta} = 0 \right. \quad (6)$$

$$p_{\beta} = q + \alpha \times \left\{ \prod_{f_a=1}^{\eta_{\beta}} \left[f_a - \frac{\alpha}{t_0} \right] + \varphi + \beta_{\eta} = 1 \right. \quad (7)$$

The above Equations (6) and (7) determine the time-based information of the individuals, which is denoted as p_{β} . Equation (6) represents the speed and time

samples with input information according to the movements of individuals. Equations (5) and (7) are framed for further data processing.

3.2. Series assessment

The series assessment of data from wearable sensor technology includes various assessment tests for the individuals performing physical activities to monitor and diagnose them based on the data. Estimates of the individuals in the real-life environment include body movement, balance, lung capacity, oxygen levels, tiredness, completion time, speed, etc. The data obtained after processing is assessed by organizing the data based on its values. The data from the wearable sensors are denoted as $\gamma = \gamma_1, \gamma_2, \gamma_3, \dots, \gamma_n$. The data is the information aggregated from individuals and contains irrelevant information. This data includes all the corresponding values with their periods. These data are analyzed for their different types, namely, continuous and discrete. The pre-classification based on data aggregation is illustrated in **Figure 3**.

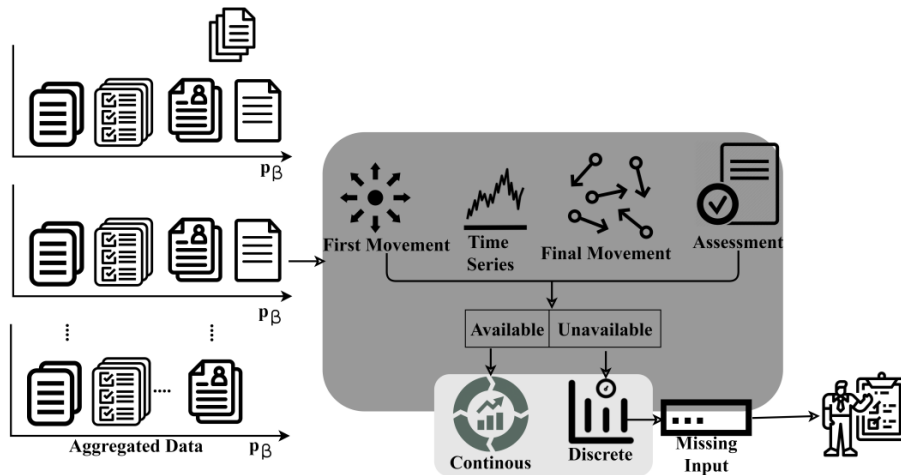


Figure 3. Pre-Classification process illustration.

The aggregated data $\forall \sum p_\beta$ is validated based on first and final D , time series, and (assessment). If any of the above is not applicable, it is marked as unavailable, and discreteness is observed. Based on the discreteness, the declination is estimated. For filling up the features, the consecutive aggregation interval is relied upon (Refer to **Figure 3**). Continuous data is the data that is obtained from wearable sensors within a time. These values change according to their time, i.e., the data also changes as time progresses. The continuous data analyzes missing values by applying the mean value in the data that is computed as shown in Equation (8).

$$\psi = \frac{\sum_{j=1}^n \gamma_i}{\varphi} \quad (8)$$

The mean value denotes the missing value collected from wearable sensors, is the specific data, and is the number of sensor data. By normalizing the mean value of the data, it is assessed for the continuous variables of data that are given by Equation (9).

$$\gamma' = \frac{\gamma - \min(\gamma)}{\max(\gamma) - \min(\gamma)} \quad (9)$$

γ' is the normalized data from wearable sensors. Denotes the minimum value among the data aggregated from individuals, represents the maximum value of data from the dataset collected by individuals with wearable sensors. The discrete set of importance in the dataset is the categorized data samples within a finite number, i.e., each piece represents a specific value of the variables present in the data. The discrete values are declined from the dataset.

3.3. Federated learning

Federated learning is one of the machine learning techniques in which the machine learns from the experience of different datasets located at various locations, namely, servers and data centers. A distributed approach allows data training by collaborating devices in the network with a centralized server without sharing the datasets. The wearable IoT devices monitor the individuals and communicate with the server, where the data is aggregated for training. The server initiates a model with parameters that are used for learning. Each IoT device runs the model and updates the model on the server. The server considers all the updates from IoT devices and designs a new model according to the IoT device's computational design by maintaining data privacy. Consider a set of IoT-based wearable devices namely, the data clients with a centralized server. Each IoT device participates in training with its dataset $S_{I_n \in \sigma}$. The model trained at the IoT-based wearable sensor devices is called the local model λ_{I_n} . Once the training of the local model is completed, the local model is updated to the central server. It aggregates all the models from the wearable devices based on which a global model v_G . The distributed data training from the central server enhances training performance without compromising the datasets' privacy. The central server selects the IoT wearable devices and maintains the learning parameters with learning rates and communication rounds. These IoT wearable devices are chosen in federated learning with factors representing the communication channel conditions and the local updates at each machine. The distributed training of devices and updates at the central server is a) the Training Phase and b) the Update Phase. In the training phase, the server initializes a model λ_G^0 , and it is transmitted to IoT wearable sensor devices for distributed training. Each IoT device is trained with a dataset and is computed with an update with a minimal loss function $F(\lambda_{I_n})$ computed in Equation (10).

$$\lambda_{I_n}^* = \operatorname{argmin} F(\lambda_{I_n}), I_n \in \sigma \quad (10)$$

For the set of input and output pairs $\{a_i, c_i\}_{i=1}^{I_n}$, the loss function F of the federated learning is defined as shown in Equation (11).

$$F(\lambda_{I_n}) = \frac{1}{2} (a_i^T \lambda_{I_n} - c_i)^2 \quad (11)$$

Each IoT wearable device updates its computed to the central server for data aggregation. As all the IoT devices update their model to the main server, the server collects the models and calculates a new model that is said to be the global model.

$$v_G = \frac{1}{\sum_{I_n \in \sigma} |S_{I_n}|} \sum_{I_n}^{\sigma} |S_{I_n}| \lambda_{I_n} \quad (12)$$

By optimizing the model,

$$\partial: \min_{\lambda_{I_n} \in \sigma} \frac{1}{I_n} \sum_{I_n=1}^{\sigma} F(\lambda_{I_n}) \quad (13)$$

The equation is subjected to

$$\ell: \lambda_1 = \lambda_2 = \dots = \lambda_{I_n} = v_G \quad (14)$$

The loss function from the above Equations (12)–(14) represents the accuracy of the federated learning algorithm. The constraint makes sure that all the IoT wearable sensors and the central server deal with the learning model with federated learning after each round. The training and update learning phases are illustrated in **Figures 4** and **5**, respectively.

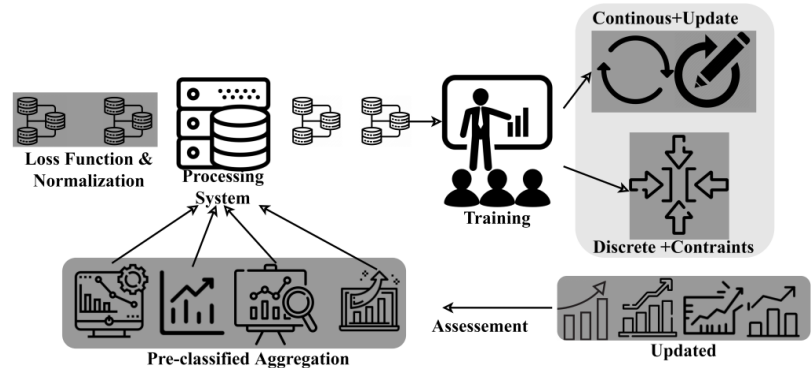


Figure 4. Learning process—Training process.

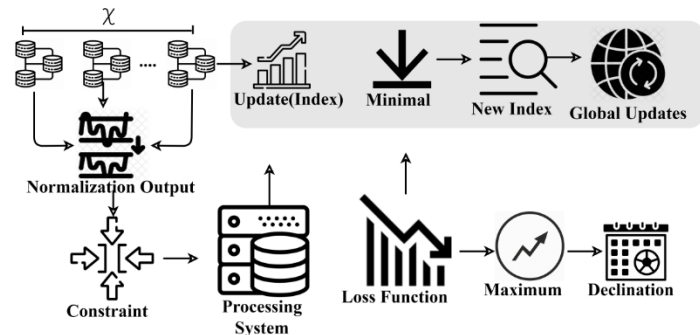


Figure 5. Learning process—Update process.

The training process is performed for γ' and ψ such that the classification is updated without failing χ . Depending on the pre-classification, aggregation is renewed in the successive p_β . This normalization-based update relies on $F(\lambda_{I_n}) \forall p_\beta$ observations, and hence the training for continuous and constraints are concurrently performed (Refer to **Figure 4**). In **Figure 5**, the update phase process is illustrated.

The normalization output is analyzed based on the constraints and initial index (update). This is required for the processing system loss function. The loss function is varied as minimal and maximum for declination identification. The initial minimal update (loss function) is modified for the global update as in the new indexing (Refer to **Figure 5**). Once the model is designed, the central server broadcasts the global update to all the devices for optimizing local models as per the next round. The iterations until the convergence of the global loss function until the desired accuracy is achieved. Based on federated learning, the data from all the IoT-based wearable devices is classified for multilevel analysis of data, a centralized federated learning network structure with a horizontal federated learning data partition. The centralized/horizontal federated learning maintains a central server with all the IoT devices that participate in the network. The network with all IoT devices is trained parallel to their dataset but with different sample spaces. The IoT devices transmit the parameter models to the server masked by a privacy technique that aggregates using a federated averaging algorithm. The computed models at the server are sent to the IoT wearable devices for the next round of training. As the training process ends, all the IoT devices achieve the global model as the loss function converges. Based on the multilevel analysis of data from IoT wearable devices, consistent index management, namely, Reliable Index Assessment Technique (RIAT), is designed for performance based on the physical activities observed, such as oxygen level, stamina, tiredness, completion time, speed, etc. by wearable sensor technology.

IoT devices are positioned between this design’s “Context” and “Model” parts. During the “Context” phase, participants track their health and fitness in real-time using Internet-connected devices. Wearable sensors may collect heart rate, oxygen saturation, and activity patterns. To ascertain the present state of the patient or athlete, the “Model” stage analyses and analyses this data. Internet of Things (IoT) devices regularly update the data received into risk assessment models, identifying elements that could increase event risk, such as injury or poor performance. Customised medical choices are made in the “Management” step based on the findings of this research, which include suggestions for training improvements and risk reduction. This improves health management in general and training approaches in particular.

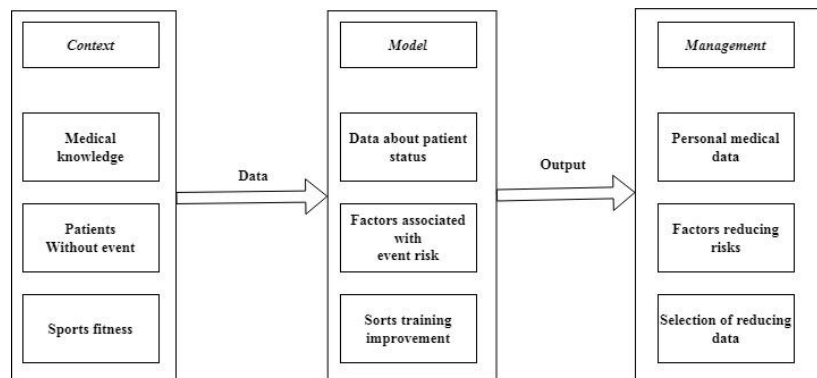


Figure 6. Data-driven health decision support system in sports fitness.

Figure 6 illustrates Identifying a set of concepts in which I the factors in the previous image are also contained in the succeeding idea of the sequence, (ii) the

patients in the last picture of the sequence are included in the succeeding idea of the sequence, and (iii) the likelihood of risk in the previous idea of the sequence is lower than in the following image of the sequence, provided that the investigated factors are modifiable.

Any such chains may be seen as possible sports fitness for player health because to the gradual reduction in risk they provide over time. Each trajectory begins with a description of the patient's current condition in the first cluster. However, subsequent collections have fewer individuals and additional factors that might potentially alter the predicted outcomes. However, if the patient's condition reverts to the cluster before it on the trajectory, the risk of harm increases.

However, it is possible that some concepts have neither patients nor negative results. There is no probability that a different technique can be required under these conditions. Since reoperation may potentially occur in these small groups, some uncertainty was introduced into the dataset before further analysis was conducted.

The empirical likelihood has shifted somewhat as a result of this. However, the possibility of a repeat procedure did not change across the board due to the alteration. Each concept's reoperation probability drops when the empirical likelihood is greater than the total probability and rises when the observed probability is less than the total. It holds for the null value, which also raises the chance.

Weighted-directed networks provide a graphical representation of the interconnected ideas that characterize each patient grouping and their associations. The network's vertices (the circles) stand in for distinct ideas. The direction of an edge (arrow) indicates whether the likelihood of needing further surgery went up or down due to the inclusion of a given variable. As the hands go from idea to concept group, they depict sports fitness in health with more safeguards incorporated to reduce the likelihood of a second surgery being necessary.

Reoperation risk is proportional to the size of the vertices (concepts). The same is true for factored vertex labels. When a positive component is added, the reoperation risk is lowered, and the strength of the edge (arrow) and its title reflect this (revealing the extent to which reoperation risks can be mitigated). However, the likelihood of needing further surgery may increase if the absence of a positive characteristic is interpreted as adding a negative one. Colors assigned to vertices and edges represent the accuracy of the estimate.

Ten percent of patients or more are represented by green ideas (vertices), zero patients or less represent red concepts, and the remaining patients or less represent yellow concepts. Given the limited sample size, the cutoff highlights the less-than-solid nature of the suggestions made after engaging with and seeing visualized sports fitness.

3.4. Performance assessment

Gathering real-time performance measures from Internet of Things (IoT) devices was one of the first stages of data processing and analysis. These devices included wearable sensors that monitored physiological factors like heart rate, oxygen saturation, and velocity. Preprocessing this raw data is aimed at uniformity and eliminating noise and unnecessary information. The next step was implementing

a federated learning technique, which eliminates the need to store data centrally and allows for local analysis on any device. They can construct a global model while protecting users' privacy by synchronising changes to local models across devices.

The training model was cross-validated to ensure the results' accuracy and reliability. We had to divide the data into training and testing sets many times before we could average the findings and see how well it worked. They compared the newly observed metrics to the past performance data (prior index values) to ensure consistency and minimise computation errors, providing greater peace of mind and accuracy. Due to ongoing performance index refinement enabled by multilayer training updates, the method attained impressive accuracy and precision in assessments.

This sub-section discusses the proposed technique's performance using experimental analysis and comparative study. The dataset from [33] provides the athlete with information related to training in 13 fields. It contains fitness and performance-based health attributes of 202 observations. This information is classified under 10 sessions and 10-90mins observations. The proposed technique is validated with this information for the metrics precision, assessment rate, stagnancy ratio, computation error, and computation time. In this comparative analysis, the methods XGBoost [16], MVIJAM [26], and GTDMM [24] are considered. First, the self-analysis for different varying factors is presented in this section. In **Figure 7**, the χ and ψ for the varying D (/min) are analyzed.

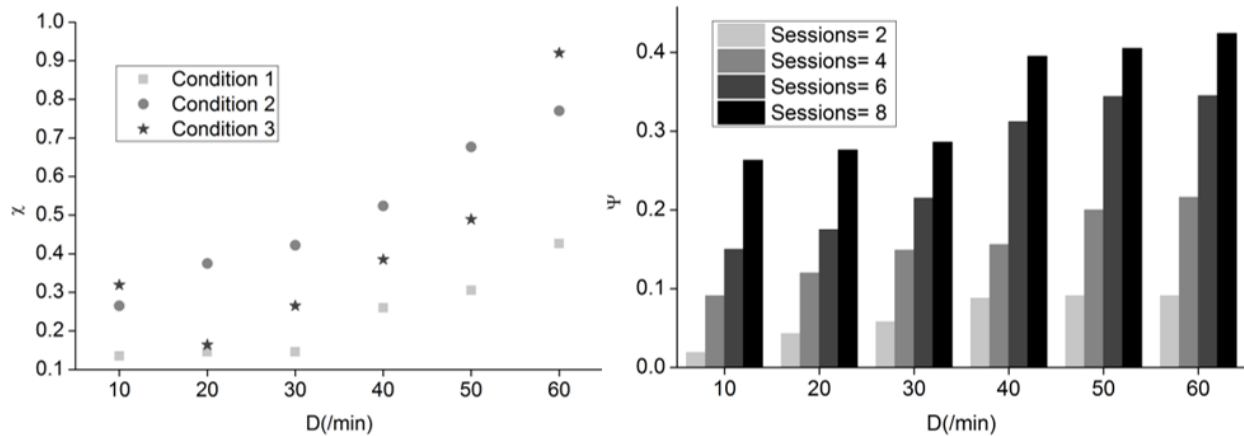


Figure 7. χ and ψ for varying D .

Dataset Description: In 1604 tests, 706 nationally rated athletes from 12 sports had their haemoglobin, haematocrit, red blood cell count, WBC, and plasma ferritin levels checked. At least six hours after training, blood was collected from a forearm vein while the patient exercised moderately to vigorously. Using inter-variable correlations and gender and sport categorical variables, a multivariate regression model revealed the following. All blood variables depended on BMI (mass/height) except white blood cell count in males. As BMI rose, blood variables' magnitudes increased ($P < 0.01$). Significant changes in blood variables were observed across several sports, with sport-dependent differences ($P < 0.01$). As previously stated, all blood variables were significantly greater in men (P less than 0.01) except for white

blood cells (WBC), which was higher in females. These data suggest that gender, BMI, and activity may enhance haematology reading in highly trained athletes.

The analysis of χ and ψ for the varying $D(/min)$ is presented in **Figure 7**. The proposed technique maximizes χ for the different conditions. The conditions $\beta_\eta = 0, \beta_n < 1$ and $\beta_\eta > 1$ is analyzed for improving the updates. Depending on the learning and training repetitions, is ultimately less compared to the other conditions. The injury-less validations are performed to prevent stagnancy and declinations. As the declinations are reduced, increases are identified. Based on the varying sessions, range varies for which the conditions are swapped. Depending on the first index update and global normalization, is reduced. As the swapping occurs, then p_β is observed for aggregating different data instances.

In **Figure 8**, the analysis of update % and computation error for the varying is presented. The proposed technique maximizes the update ratio based on for reducing stagnancy. The stagnancy and declinations causing errors (computation) are prevented. In the γ process, is the validation performed in different β_η assessment. The proposed technique increases the update % based on local and global indexing and updates. This is required for preventing stagnancies under ψ and hence ∂ improvements are performed. This is recurrent for λ_{In}^* and hence ρ is mitigated. As the mitigation increases, computational errors are thwarted.

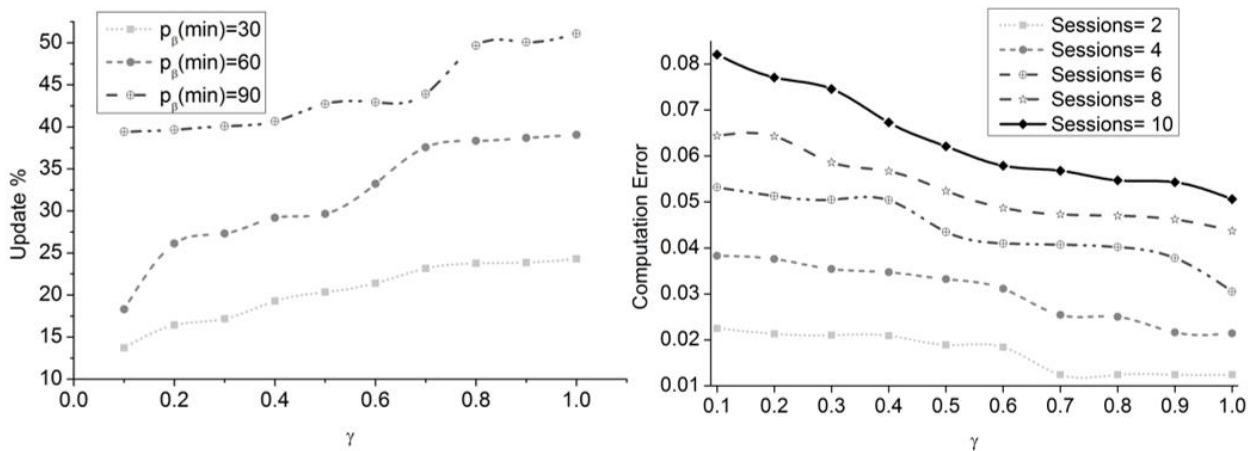


Figure 8. Update % and computation error for varying γ .

4. Precision

In **Figure 9**, the comparative analysis of precision for the varying sessions and is presented. The proposed technique maximizes precision by pre-classifying the input data series. This classification is based on β_η conditions using D observation in different sessions. The is classified as above identifying $p_\beta \forall \gamma'$. This prevents stagnancy and declinations for the identified λ_{In}^* such that the validations are consistent. Therefore, for the Varying generating continuous data series, the precision for index recommendation is high. On the contrary process, a global update is required to suppress different constraints over the varying sessions. Contrarily, the loss function implied discrete series is validated, preventing $\chi \forall \beta_\eta < 1$. Therefore, declinations are prevented under varying time intervals. This proposed technique

identifies ∂ and ζ based on constraints for improving the precision. The update phase in the federated learning process features distinguishable ψ preventing its impact on the current index. Therefore, the accuracy is retained in the alternating data series for maximizing the index estimations [34].

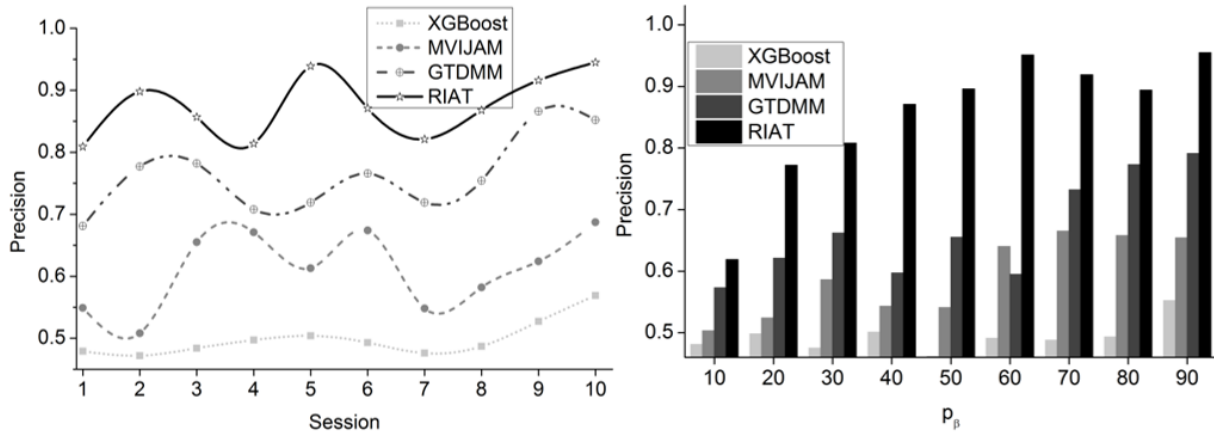


Figure 9. Precision comparisons.

The suggested method boosts accuracy and assessment rates for numerous reasons. Federated learning provides dispersed data processing so that data may be updated from several sources without centralisation. Decentralisation enhances model representation by enhancing privacy and maintaining a larger, more diversified dataset. Wearable IoT devices deliver accurate, real-time measurements, making assessment data current and relevant.

The approach uses multilayer training updates to enhance the performance index repeatedly. This technique blends past index values with current data to decrease calculation mistakes and provide consistent performance evaluations. This continuous feedback loop adapts to new situations via trial and error learning, improving accuracy over static systems. The model interprets physiological data like speed and oxygen levels better than static models to identify even minute changes in an athlete's performance.

4.1. Assessment rate

The comparative analysis for assessment against the varying sessions and p_β is presented in **Figure 10**. In the varying sessions, the computations for based conditions are presented across ψ . This computation is initiated in two cases, namely ψ and λ_{in}^* . The first condition is based on identifying the deviations/discreteness based on ρ . This is prevented using the training phase of federated learning; the based analysis is presented. The training phase identifies global and local index updates; different steps are instigated or prevented. If a new update/training phase is initiated, the validations are re-instigated, increasing the assessment rate. Based on the local and global updates, and ∂ are identified such that the stagnancies are suppressed. Hence the conditional validations are performed other than β_η and p_β . This increases the assessment rate for varying session times and sessions. However, the pre-classification instances are equipped with

differential $F(\lambda_{In})$ and hence are performed. Post this normalization; assessments are further improved.

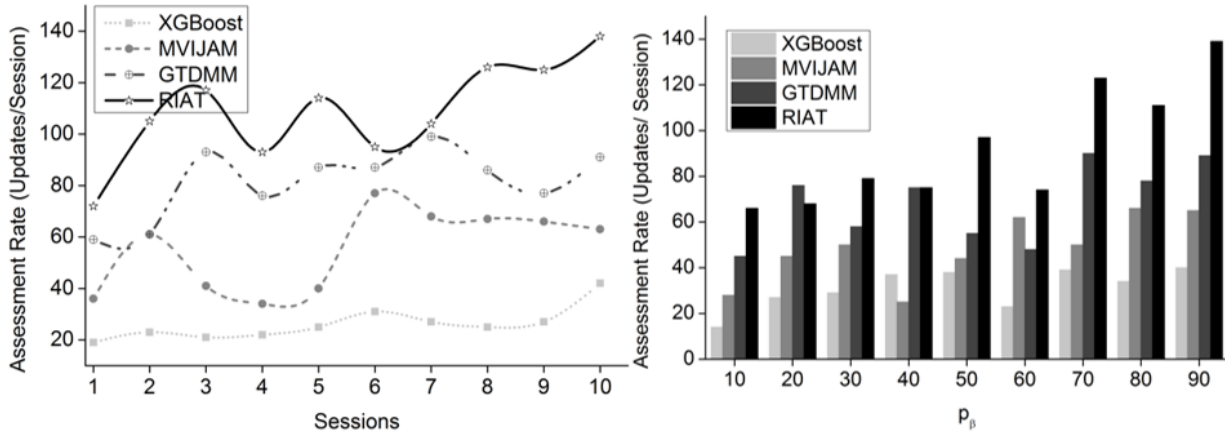


Figure 10. Assessment rate comparisons.

4.2. Stagnancy ratio

The proposed technique achieves less stagnancy ratio compared to the other methods. The stagnancy is caused by due $\beta_\eta = 0$ or $\beta_\eta < 1$ condition and increasing assessment rate. The function incorporates varying ψ and γ' fewer data under different p_β . The training phase instigates global updates parameters in the learning process to prevent stagnancy. Therefore, the enquiring data is utilized for the dependency-based inclusions. In the declination-based pre-classification, the are identified for further updates. If any conditions other than the above are found, normalization is performed to prevent stagnancies. The proposed technique halts the pre-classification for different ∂ and hence consecutive assessment is completed. In the update phase of the pre-classification-based learning, the occurrences are identified. This identification is valid until $F(\lambda_{In})$ is performed. The proposed technique verifies this case $\forall \beta_\eta > 1$ is observed in β_η . Therefore, the consecutive training phase induces γ' based pre-classification, and the assessments are high. The validations are generated in the evaluation without stagnancy [35]. This is monotonous for p_β and sessions, achieving a less stagnancy ratio, as presented in

Figure 11.

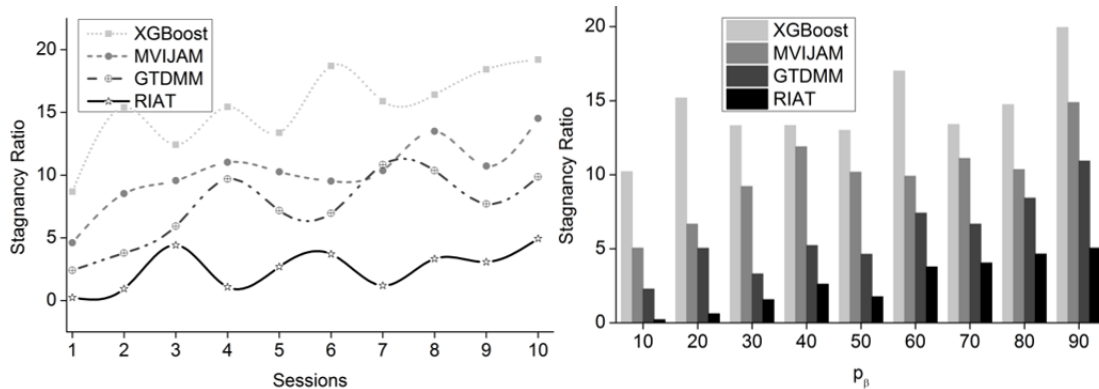


Figure 11. Stagnancy ratio comparisons.

4.3. Computation error

Figure 12 presents the computation error comparison between the existing methods and the proposed technique by varying the sessions and p_β . The proposed technique relies on pre-classification and session-dependent updates to improve the precision. This update is provided at two levels: initial index construction and global update-based index. The learning paradigm identifies the discreteness in data aggregation and prevents its impact from interrupting the assessments. In the following data series, the sessions are distinguished based on β_η (conditions) for which χ is analyzed. This analysis results in ψ estimation such that the consecutive update requires a training session. This session is updated using normalization; the normalization is presented until $\lambda_{I_n}^*$ is observed. In the consecutive process, the proposed technique mitigates the mission sequences based on the available constraints. Therefore, the successive methods focus on addressing the conditions to prevent further errors. This is unanimous for the varying sessions and observation time, achieving fewer computation errors in the index assessment.

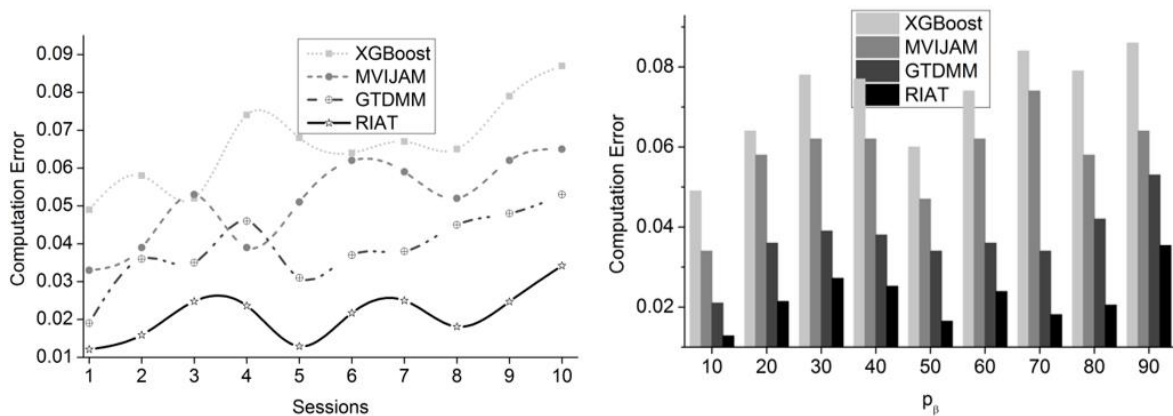


Figure 12. Computation error comparisons.

Figure 13 illustrates the calculation that examines the average performance to determine the platform's relative accuracy in sports training using the decision support system. It uses 10 different data to introduce the predicted distribution of the three physical training components. Material performance feature prediction errors are shown as a scatterplot in **Figure 6** from the sports training big data platform. Most of the scatterplot data for the 30 categories of physical performance indicators fall within a narrow 2-percent range. There is just one data set with a margin of error lower than 2%. Still, the size of the surplus is not huge. Evidence presented herein demonstrates that the RIAT approaches are superior to other options for forecasting the unique physical function of the sports training big data platform. Errors in predicting physical performance characteristics were fewer than 1% for the two groups. The RIAT algorithms may reliably anticipate the association between physical function factors and physical exercise parameters if they are used in real-world training.

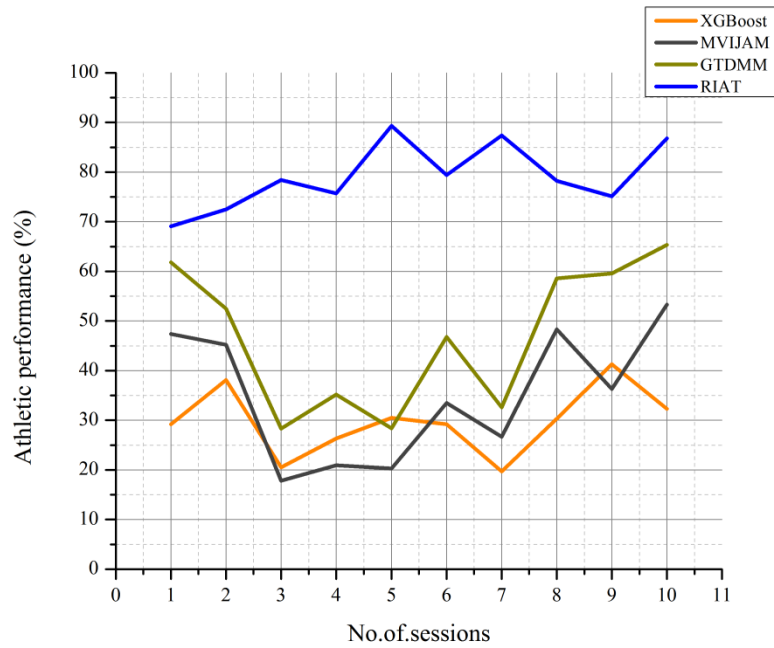


Figure 13. Changes in athletic performance after rehabilitative physical training.

4.4. Computation time

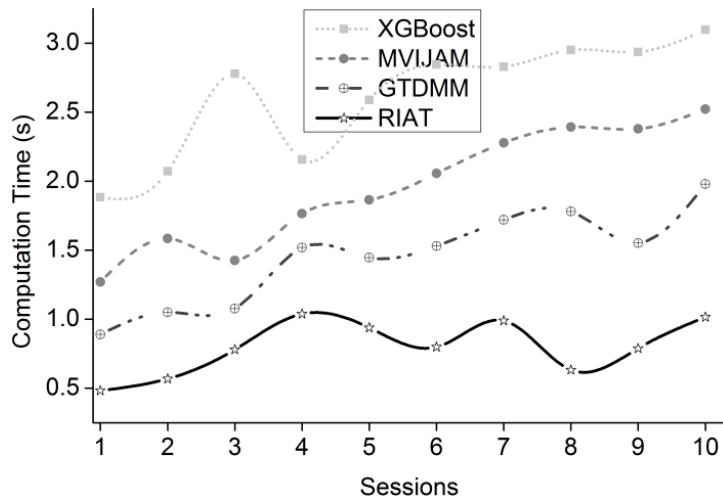


Figure 14. Computation time comparisons.

The proposed technique requires less computation time than the other methods for the varying sessions (Refer to **Figure 14**). This is due to the pre-classification of the data series and the error suppression in the consecutive training and update instances. This technique is first performed χ based on three different conditions using the β_η for which the time factor is differentiated. Based on the differentiation, the computation occurs; hence, a complete utilization is prevented. In the pursuing instances, the assessments are based on discrete and continuous data validations based on constraints and ψ respectively. These two features are distinguished for their minimum and maximum variants providing a global update ∂ . This aids in reducing the declinations and stagnancy in the updates and training phases of the learning paradigm. In these processes, the time allocation is divided based on the

assessment rate; hence, the allocated time is shared between different approaches, reducing its factor. As a result, the computation time based on the local and global updates is diminished for the varying sessions. In the process, the constraint suppression alone consumes additional time for preventing further errors in the training phase. The comparative analysis summary is tabulated in **Tables 1** and **2** for the above variants.

Table 1. Comparative analysis summary—Session.

Metrics	XGBoost	MVIJAM	GTDMM	RIAT
Precision	0.569	0.687	0.852	0.945
Assessment Rate (Updates/ Session)	42	63	91	138
Stagnancy Ratio	19.21	14.52	9.86	4.936
Computation Error	0.087	0.065	0.053	0.0342
Computation Time (s)	3.098	2.522	1.979	1.015
Performance	32.3	53.3	65.3	86.8

The proposed RIAT improves performance, precision, and assessment rate by 85.6%, 12.12%, and 8.78%, respectively. In addition, it reduces the stagnancy ratio, computation error, and computation time by 9.59%, 10.24%, and 9.98%, respectively.

Table 2. Comparative analysis summary— p_{β} .

Metrics	XGBoost	MVIJAM	GTDMM	RIAT
Precision	0.552	0.654	0.791	0.955
Assessment Rate (Updates/Session)	40	65	89	139
Stagnancy Ratio	19.94	14.88	10.93	5.051
Computation Error	0.086	0.064	0.053	0.0354

The proposed RIAT improves precision and assessment rates by 14.47% and 8.91%, respectively. In addition, it reduces the stagnancy ratio and computation error by 10.2%, 10.24%, and 9.68%, respectively.

5. Discussion

Integrating wearable IoT devices with federated learning improves athlete performance evaluations, provides real-time precise monitoring, and ensures data privacy. Its constant multilayer training updates generate a trustworthy performance index, allowing for dynamic and consistent assessments of physical qualities such as oxygen levels, stamina, and speed. This method might find extensive use in optimising individual training, preventing injuries, and analysing sports performance. Sports medicine and rehabilitation programs benefit greatly from the method's potential to enhance assessment precision and decrease calculation mistakes, which might lead to a paradigm shift in athlete management systems.

An innovative solution to the issue of enhancing, customising, and data-driven performance assessments is the use of federated learning and the Internet of Things

in sports training evaluations. Federated learning, which performs computations locally on devices rather than storing them in a central location, and the continuous real-time monitoring of vital signs made available by the Internet of Things (IoT) both have the potential to protect a user's privacy. With this approach, the training index may be adjusted in real time to match the specific performance patterns of each athlete. The method provides dynamic, real-time data, improving injury prevention and optimising training regimens simultaneously. By combining sports science with individualised healthcare and rehabilitation programs, doctors, players, and coaches can make more informed judgements.

6. Conclusion

To improve the performance assessment of athletes, this article introduced and discussed the performance of the reliable index assessment technique. This technique uses federated learning to construct a precise performance index construction and validation. The discreteness and continuity are differentiated based on the aggregated data to prevent computational errors. The article presents the Reliable Index Assessment Technique (RIAT), measuring athletic prowess. Wearable sensors monitor the subjects' oxygen levels, stamina, fatigue, completion time, speed, etc. The detected signals are analyzed during the training sessions to ensure proper inclinations and stability. Intense federated learning is used to identify trends and plateaus from which the training index is derived.

Using multilevel training updates, this index evaluation eliminates the possibility of evaluating a subject inconsistently. Indexes are built from data collected at several levels and updated using a decentralized method of education known as federated learning. Calculations errors are checked for by comparing the new index to the old one and the current set of inferences. As a result, IoT components are used to access and update the dispersed training data for worldwide indexing. The identified discreteness is further validated to prevent stagnancy and declinations in learning. Constraint suppression and assessment improvements are provided in the training and update processes. In the consecutive sessions, the global indexing and local updates are correlated to prevent additional computation time and stagnancy ratios. The missing data is analyzed using the normalization-based assessment to improve the precision without increasing the time requirements. The proposed RIAT improves performance, precision, and assessment rate for the varying sessions by 86.8 %, 12.12%, and 8.78%, respectively. It reduces the stagnancy ratio, computation error, and computation time by 9.59%, 10.24%, and 9.98%, respectively. The research's main constraints are that the data quality varies from wearable Internet of Things devices and that federated learning needs a big dataset with a range of data kinds. This limitation may be overcome using a larger dataset with more sports and environments, complex algorithms that improve injury risk prediction, and real-time feedback technologies for coaches and players. Environmental and psychological factors may increase the performance index's accuracy and applicability. More detailed training evaluations and health management methods may result.

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